

Advanced Dungeons & Dragons®

PLAYER CHARACTER RECORD

Character MAGNUM FAREE
 Alignment Neutral Race Dwarf Class Fighter Level 1

ABILITIES

18(6)	STR	Hit Adj +2	Dmg Adj +3	Wt. 1250	Open Doors	Bend Bars 25%
9	INT	Add Lang. 1	Know Spell	Min Spells	Max Spells	
8	WIS	Mental Save	Spell Failure	Bonus Spells		
12	DEX	Surprise Adj	Missile Adj	Defense Adj	C	
16	CON	HP Adj +2	System Shock	95%	Resurrect Survival	96%
10	CHR	Max # Hench.	Loyalty Base	-0.5%	Reaction Adj	Cms Adj
8	CMS	Response				

HONOR

0 Base 0

Reaction Adj _____

Resistances _____

SAVING THROWS

Modifiers:	<u>dwarf</u>	+4	Paralyze/Poison	<input type="checkbox"/>
			Petrify/Polymorph	<input type="checkbox"/>
	<u>dwarf</u>	+4	Rod, Staff, or Wand	<input type="checkbox"/>
			Breath Weapon	<input type="checkbox"/>
			Spells	<input type="checkbox"/>

Vision 60' Infravision
 Detections grate (14, 1-3), narrow (17, 1-3), side (14, 1-3), depth (50%)
side (14, 1-3), top (17, 1-3), depth (50%)

Languages dwarven, gnomish, goblin, kobold, mish
Common

MOVEMENT

Base Rate	6	Hvy (x3/4)	Run (x10)	Day	Special Move
		Load (x1/2)	Normal (x5)	Hidden (x1/2)	
		Max (x1/4)	Crawl (x1/2)	Hazard	
			Swim		

ARMOR



Adjusted AC	5	Armor Type (Pieces)	Scale Mail	AC Adj	-4
Surprised					
Shieldless			Shield		-1
Rear					

HIT POINTS

12

Wounds

WEAPON COMBAT

Weapon	#AT	To Hit Adj/Dmg Adj	TH	AC0	10	9	8	7	6	5	4	3	2	1	0	Damage vs Size	Range/Special
Battle Axe																1-8, 1-8	
MACE																3m 2-7, 6 1-6	

Special Attacks +1 to half-orcs, goblins, hobgoblins, orcs

Ammunition: _____

UNARMED COMBAT

Style	Attack Form	AC Adj	#AT	To Hit Adj/Dmg Adj	TH	AC0	Damage/Effect	Special Maneuvers
				/				
				/				
				/				
				/				

Magic Items

Proficiencies/Skills

(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)
(/)	(/)

Special Abilities

defense (-4 Tchit) against
ogres, trolls, ogre magi, giants & orcs

Description

Name MAGNUM FAIRIE Family _____ Race/Clan DWARF
 Homeland _____ Liege/Patron _____ Religion _____
 Sex M Age _____ Social Class _____ Status _____
 Ht _____ Wt _____ Birth Rank _____ #Siblings _____
 Hair _____ Eyes _____ Appearance _____
 Personality (Mannerisms/Fears/Dislikes/Desires) _____ History (Events that shaped life) _____

Gear

Item	Location	Size	Item	Location	Size	Item	Location	Size
Sack	backpack	large	cap	head				
skintanwater/wire			boots (4)	sk-				
rope	backpack	50'	tinbarbar+flint/steel	beltpouch				
backpack, leather	back		knives, wax	beltpouch				
rations, stashed	backpack		chest wooden	Small				
tools (x10)	backpack		bedroll, blanket					
pouch, belt		large						
belt								
boots, leather								
cloak								

Supplies

Water/Wine	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Rations	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Feed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Experience

Goblin → 5+9=14
 Crippling → 100 exp.

Coins

Gems

Treasure

126P, 17 silver pieces, 1 copper piece

Valuables _____ Size _____ Worth _____

Family

Name/Relation	Age	Status	Profession	RX	Name/Relation	Age	Status	Profession	RX

Henchmen/Animal Companions

Name	AC	Race/Class	HD/LVL	#AT	TH	AC0	Dmg/Effects	hp	Skills/Abilities
Background									
Background									
Background									

Noteworthy Events:
